JOSHUA WASHKE

FULL STACK SOFTWARE ENGINEER

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I'm a Software Developer with a mix of theoretical and practical training in programming and web development. I cut my teeth on Ruby on Rails, but currently work as a .Net developer using C# and T-SQL with Angular 2 for front end.

As a developer I am organized, detail-oriented, and excited to tackle new challenges. I'm passionate about exploring new technologies, and writing well tested maintainable code.

Skills

LANGUAGES

Ruby

JavaScript

HTML

CSS

C#

FRAMEWORKS

Ruby on Rails

Sinatra

Bootstrap

.Net

Angular2

TESTING

RSpec

Capybara

Minitest

Chai

Mocha NUnit

TOOLS

Git

Bash Unix

PostgreSQL

ActiveRecord

Visual Studio

TSQL

Employment

Consova

Denver, CO Oct 2016 to Current

Software Engineer Oct 2016 to Full Stack Software Developer working on a variety of projects using C# .Net, Angular2, and Transact SQL

Projects

Commissions

Tech Stack // Ruby, Rails, JavaScript, JQuery, HTML, CSS, PostgresQL, ActiveRecord, RSpec, Capybara, Git

A pair project built for Trelora, a flat fee real estate company. The purpose was to build a website where users can view real estate commissions on homes for sale in the Denver area. Upon creating account, users can view a google map of the Denver area with markers representing houses for sale. Clicking on a marker reveals information about the house with a link to a show page where the user can see more information.

I focused on creating an API endpoint for the homes data, and creating the google maps page to consume that API and draw markers on the map based on the data received, along with filtering those markers using JQuery.

Repo: https://github.com/jwashke/commissions **Heroku:** http://commissions.herokuapp.com/

Tiny Stay

Tech Stack // Ruby, Rails, JavaScript, JQuery, HTML, CSS, PostgresQL, ActiveRecord, RSpec, Capybara, Git

A team project practicing brownfield development by pivoting an E-commerce tool rental website into a multi tenancy Airbnb clone. Users can list homes for rent, and make reservations on other homes through a JQuery date picker which only displays dates a home is available.

I took responsibility for setting up the authentication system, the reservation system, populating the date picker, and styling the site.

Repo: https://github.com/jwashke/the_pivot **Heroku:** http://tinystay.herokuapp.com/

Warlords

Tech Stack // JavaScript, Webpack, HTML Canvas, Mocha, Chai

A pair project building a 4 player version of the atari 2600 game warlords in JavaScript using the HTML5 canvas.

My focus was the game logic for the movement and collision detection on the paddles, and pulling all of the logic together into the game flow.

Repo: https://github.com/jwashke/gametime **Production:** http://jaredroth.github.io/warlords

Education

Turing School of Software and Design

Certificate in Web Application Development with Ruby, Rails, and JavaScript 2016

California State University San Bernardino

Computer Science

2014 - 2015

Riverside Community College

Intersegmental General Education Transfer Curriculum 2012 - 2014